

# AI

## Why AI Does Not Create Competitive Advantage, *And What Actually Does*

This guide explains why most AI spend produces activity rather than advantage, using six core disciplines as its framework.

*It concludes with a six-question diagnostic you can run across your team.*



## What You Will *Take From This*

Why most AI spend buys activity, not advantage, and what the organisations getting real value do differently.

That AI is a strategy execution problem wearing a technology costume. Six disciplines, each backed by current research, each one forcing the next.

The advantage was never the tool. Where it actually lives, and how to find the one spot AI makes you genuinely hard to beat.

How AI can quietly drain psychological safety and stoke burnout while nobody's looking, and what the good ones do instead.

A six-question diagnostic at the end that tells you, honestly, where your own work starts.

## Before You *Read This*

Every guide on AI right now is selling you the same fear. Shadow AI is everywhere. Your people are leaking data. Govern it before it governs you.

That story is not wrong. It is just downstream of the real problem.

And while leadership works out its strategy, someone is already paying for the delay. Not the balance sheet. The workforce. Peer-reviewed research published in 2025 found that as AI adoption rises inside a team, psychological safety measurably falls, the sense that it is safe to ask a question or admit you are struggling.<sup>1</sup>

Set that alongside the McKinsey Health Institute's survey of more than thirty thousand employees across thirty countries. More than one in five are running on burnout symptoms, and it is the younger workers feeling it worst. McKinsey revisited that finding in early 2026 and tied the rising risk directly to the explosion of new AI tools.<sup>2</sup> The tools arrived. The support did not.

So this is not only a question of advantage. It is a question of who fills the gap between your ambition and your ability to execute it. Get this right, and you build something rivals cannot copy.

Get it wrong, and you do not just fail to win. You make your own people pay for the working-out. Both arguments point to the same work, which is the point of this guide.

The real problem is this. You can buy every model on the market, govern every prompt, and still land exactly where most organisations already are: full of AI, short of advantage. The tool was never the thing. The capability to absorb it was. And capability gets built the way all execution capability gets built, or it does not get built at all.

This guide threads one argument from start to finish. AI is a strategy execution problem wearing a technology costume. If you already know how to turn strategy into outcomes, you already know how to do this. If you do not, no amount of model access will rescue you.

A note on what follows. Every claim here is sourced, and where the popular version of a statistic is wrong, this guide uses the accurate one, because the accurate one is usually the stronger argument anyway.

You will see that pattern immediately.

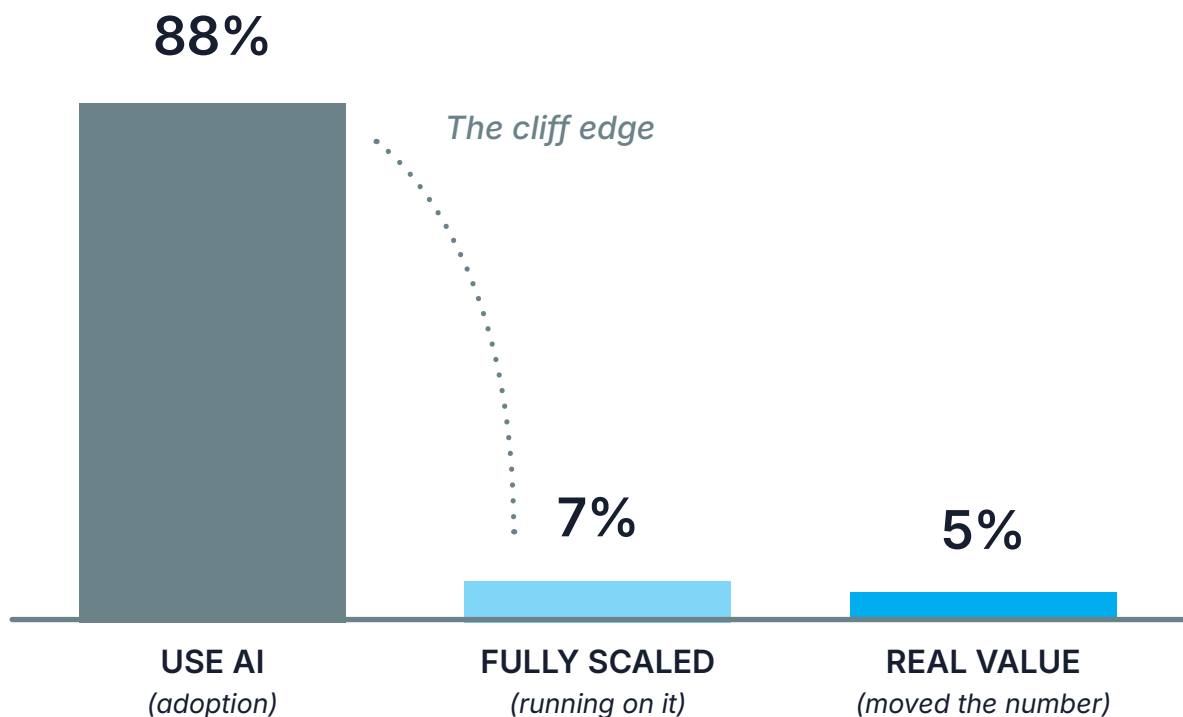
# PART ONE

## You Can't Buy Your Way To An Advantage

Start with the number everyone quotes, told correctly.

In 2025, 88% of organisations reported using AI in at least one business function, up ten points in a single year.<sup>3</sup> The figure people love to pair it with is "and only 1% can show value." That is a misquote, and the truth is more useful. McKinsey's actual finding is that only 1% of leaders describe their organisation as mature on AI, meaning it is fully woven into workflows and genuinely driving outcomes.<sup>4</sup> Separately, only 7% say AI has been fully scaled across the organisation at all, and nearly two-thirds have not begun scaling.<sup>3</sup>

So the gap is not that AI does not work. Nearly everyone has it switched on. The gap is that almost no one has turned having it into running on it. Eighty-eight per cent adoption, seven per cent scaled. That space between the two numbers is the entire subject of this guide.



MIT's research on enterprise AI in 2025 put the same point more bluntly. Across hundreds of deployments, only 5% of integrated AI pilots delivered real value, while the vast majority showed no measurable impact on profit and loss. MIT's own diagnosis was not that the models were weak. It was a learning gap, a failure of organisational integration rather than technology.<sup>5</sup> Read that twice. What separated the 5% from everyone else was not the AI. It was the organisation around it.

The pattern holds at the frontier, too. Gartner predicts that more than 40% of agentic AI projects will be cancelled by the end of 2027, citing escalating costs, unclear business value, and inadequate risk controls.<sup>6</sup> Not a technology that fails to work. Organisations that cannot effectively translate working technology into results.

This should feel familiar because it is the oldest gap in management. The plan was sound. The deployment happened. The outcome never arrived. AI did not invent this gap. It funded it.

Lafley and Martin define strategy as an integrated set of choices about where to play and how to win.<sup>7</sup> By that definition, "we will adopt AI" is not a strategy. It is a procurement event. It answers no question about where you compete or what makes you hard to beat. Buying Copilot for five thousand people is the corporate equivalent of buying everyone a gym membership and calling it a fitness programme.

The advantage does not lie in the model. Every competitor can license the same one by Friday. The advantage lies in the distinctive capability the model is pointed at. The question was never "do we have AI." It is "which of the few things we are genuinely good at does AI make us dramatically better at, faster than anyone can copy."

Most organisations cannot answer that. They bought access and called it a strategy. The capability gap stayed exactly where it was.

### **The First Discipline.**

Name the capabilities AI is meant to compound before you scale the tools. Advantage is built on what you do that rivals cannot, not on what every rival can buy.

# PART TWO

## If You Can't Measure It, *It's A Hobby*

Here is where the AI conversation gets uncomfortable.

The reason so many projects stall is rarely the technology. It is that success was defined in words like "improved efficiency" with no number attached.

When budget pressure arrives, and it always arrives, there is no ROI story to defend. The project dies. Not because it failed, but because nobody could prove it succeeded.

This is the difference between the adoption number and the value number, as seen within a single project. Enormous activity. No proof it moved anything that matters. BCG, surveying more than 1,000 companies in 2025, found that only 5% were generating real value from AI at scale, while around 60% reported minimal gains despite spending.<sup>8</sup>

The money went out. The result did not come back.

If you have ever watched a strategy off-site produce forty initiatives and zero changes to the numbers that count, you have seen this film before. AI just gave it a bigger budget and a faster clock.

The discipline that closes the gap is the one ZOKRI exists to install. Connect every capability to a measurable outcome, or stop funding it. An objective worth pursuing, a small number of results that prove progress, and an honest answer to the only question that matters. Did the number move?

This is also where the theatre creeps in.

The seductive metrics in AI enablement are licences provisioned, courses completed, tools sanctioned. Easy to report, lovely on a slide, and proof of nothing at all.

A 92% course-completion rate that closes the capability gap by roughly zero is not governance. It is a costume.

Outcomes are harder to fake. That is the entire point of measuring them.

### **The Second Discipline.**

Every AI capability gets an outcome it is accountable for. No outcome, no funding. Completion rates are not outcomes. Sanctioned-tool counts are not outcomes. A number that moved is an outcome.

# PART THREE

## Some People Are Already Building. *Use Them.*

There is a workforce pattern in every organisation absorbing AI.

A small group of self-starters who build regardless of what you do. A large middle that is willing but directionless. And a tail that will not touch it whatever you offer, and never mind, you will not change their minds with a webinar.

### THE BUILDERS

Already shipping, on weekends.

Your platform team in disguise.  
Pave their roads.

### THE WILLING MIDDLE

Able and up for it, but nowhere to start.

They drive the road. Give them a paved path, not a webinar.

### THE TAIL

Won't touch it whatever you offer.  
Spend your energy elsewhere.

The self-starters are not hypothetical. In 2026, surveys put the share of knowledge workers using unapproved AI tools at around half, and higher in some markets.<sup>9</sup> The fear-led guides treat them as a compliance problem and the middle as an audience for mandatory training. Both moves waste your most valuable structural asset.

Look at the same pattern through how high-performing technology organisations actually structure themselves, and it resolves cleanly.

The self-starters are not a risk to be contained. They are a platform team in disguise. The workflows they have already built, on weekends, without asking, are your best source material for everyone else. Their job is not to be policed. It is to pave the road that the middle will drive on.

The willing middle do not need a motivational speaker or a ninety-minute generic course. They need a thin, paved path. The sanctioned tools, the role-specific patterns, the worked examples in their own language and their own job. A finance analyst and a creative director are navigating completely different terrain. Training designed for everyone in the abstract works for no one in particular. This is not a neutral state, either. It is where the burnout starts, because people are being asked to change how they work with no path to do it.

And the governance gap every guide laments, the policy that everyone touches and nobody owns, is not really a governance failure. It is a structural one. Whether accountability is spread across four functions or simply blurred between two founders, the effect is the same: it quietly evaporates. As one chief AI officer put it, companies are deploying AI at production speed and governing it at committee speed.<sup>10</sup> A committee does not own anything. Nor does a vague sense that someone is probably on it. Ownership is a name, or it is nothing.

The fix is the same fix as every execution problem. One named owner. A real mandate. A budget. Measurable outcomes they carry.

A committee is not an owner.

### **The Third Discipline.**

Structure the work, not just the policy. Self-starters pave roads. The middle drives them. One accountable owner holds the outcome. Diffused ownership is the absence of ownership.

# PART FOUR

## A Policy Nobody Reads *Governs Nothing.*

Most AI policy is a PDF in a SharePoint folder nobody has opened since the day it went in. It proves a policy exists. It is not governance.

Real governance lives in the workflow, not the document. The analyst opens the model on Monday morning and does exactly what they did before, because nothing in the policy changed what they actually do. A rule nobody meets at the moment of decision is a rule that does not exist.

This is the execution lesson strategy that people learn the hard way. The plan is not the work. The work is the work. Governance that has to be remembered will be forgotten. Governance built into the process travels with the person into every decision, no reminder required. The sanctioned tool that is genuinely the easiest one to reach for. The template with the guardrail already baked in. The default is safe.

There is also hard evidence here that should change how leaders think about bans. The reason shadow AI goes underground is not defiance. It is that the unsanctioned tool is easier to reach for than the sanctioned one, and that people are rarely rewarded for doing it the official way. Microsoft's 2026 research found that only around one in eight AI users feel rewarded for reinventing how they work with AI when the result is not guaranteed, which is precisely what pushes experimentation into the shadows.<sup>11</sup> Make the safe path the easy path, and the problem largely solves itself. Police it, and you simply lose sight of it.

The fear-led guides arrive at a sensible three-layer model. Access, then capability, then governance, stacked so each enables the next. The model is sound. It is just pointed the wrong way. They build it to contain risk. Build it to compound capability, and the same three layers do far more work.

**Layer one** is access and basic fluency, so nobody is locked out, and everybody shares a floor.

**Layer two** is role-specific, hands-on capability, built from your own self-starters' real workflows and pointed at real outcomes.

**Layer three** is governance that travels. Telemetry showing what is actually in use, evidence that a board can read, and a structure that renews rather than decays over time.

Skip layer two, and you get governance without capability. A beautifully policed organisation that produces nothing. Stop at layer one, and you get access without behaviour change. A seat for everyone, an icon clicked twice. Only all three, built capability-first, compound.

### 3: GOVERNANCE THAT TRAVELS

Telemetry, board-readable evidence, renews not decays.

### 2: ROLE-SPECIFIC CAPABILITY

Built from real workflows, pointed at real outcomes.

*The one everyone skips...*

### 1: ACCESS & BASIC FLUENCY

Nobody locked out, everybody shares a floor.

### The Fourth Discipline.

Embed governance in the workflow, not the document. The safe path has to be the easy path. A rule met at the moment of decision works. A rule filed away does not.

# PART FIVE

## The Ground Keeps Moving *Under You.*

Here is the part that the fear narrative cannot handle.

Even if you do all of the above perfectly, you have only caught up to where the frontier sits today. And the frontier does not stand still. Work is already shifting from AI inside your tools to your tools inside an agent.

Microsoft reports the number of active agents inside its own enterprise software growing many times over in a single year, while Stanford's AI Index notes that agent deployment still sits in single digits across most business functions.<sup>12, 13</sup>

Both things are true at once. The shift is real, and it is early. Any model of enablement built around one tool's buttons is half-obsolete the moment the tool changes, and the tools change constantly.

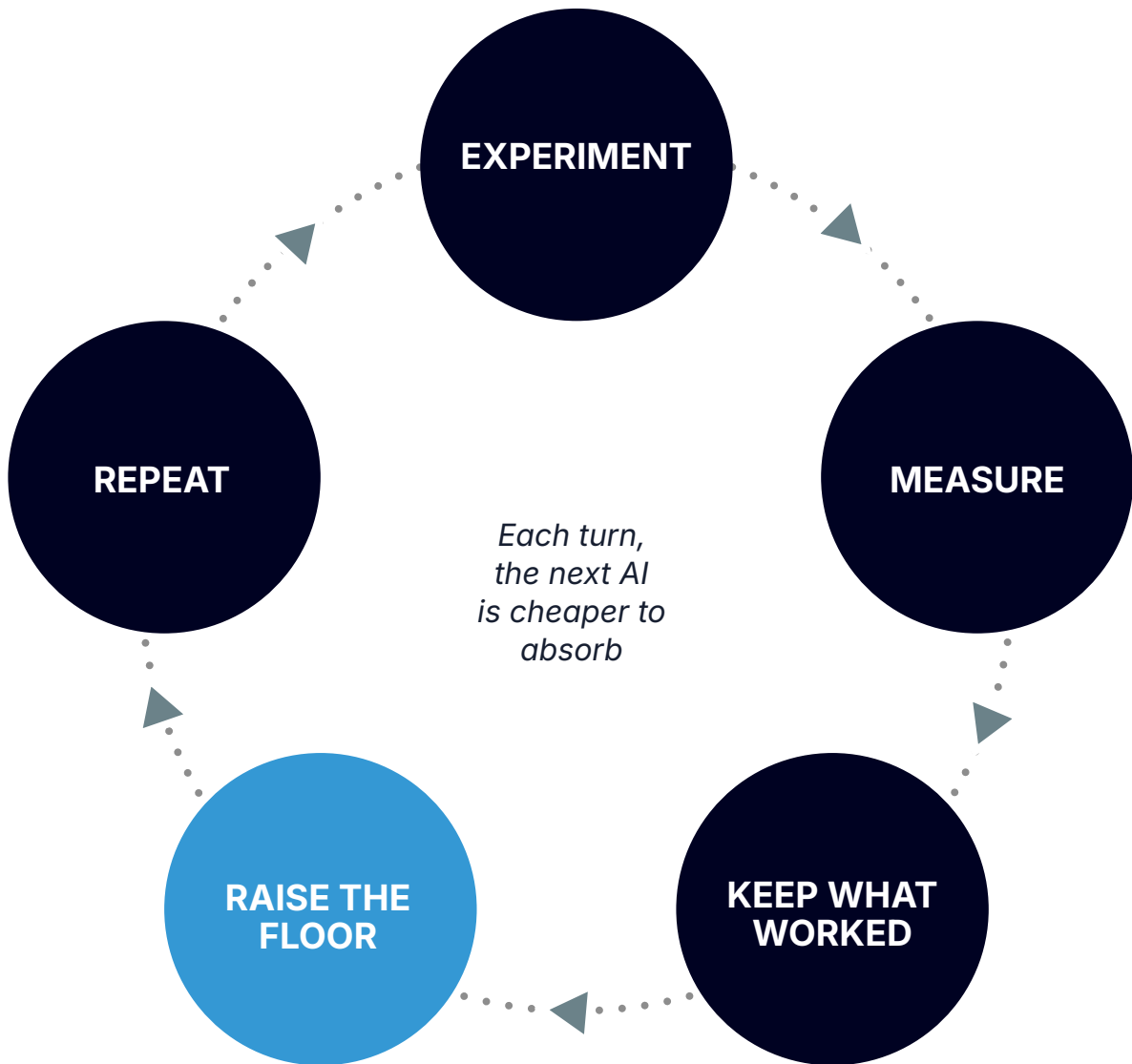
A static capability decays. The only capability worth building is one that improves itself.

This is the difference between a project and a system. A project ships and ends. A system runs, learns, and gets better. Your self-starters are running experiments every week, finding what works, hitting what fails. The organisation either harvests that learning back into the paved road, or loses it and pays to rediscover it.

That harvest is the learning loop, and it is the actual mechanism of compounding.

Experiment, measure the outcome, keep what moved the number, feed it back into the standard, raise the floor for everyone, repeat. Each turn of the loop makes the next AI capability cheaper to absorb and deploy. That is the compounding advantage.

Not the tools. The rate at which you learn to use new ones.



The shakeout Gartner forecasts will not fall evenly. The organisations that survive it are not the ones with the best models. They are the ones with the tightest loop between experiment, measurement, and standard. They iterate relentlessly and budget for the iteration. They design for failure on day one because they expect to learn from it.

### **The Fifth Discipline.**

Build a loop, not a project. Experiment, measure, keep what works, raise the floor, repeat. The advantage is your learning rate, because the frontier keeps moving while a static capability decays.

# AN INTERLUDE

## What The AI-native Startups *Actually Have*

Somewhere around here, a particular thought tends to surface, usually in the CEO who has been nodding along. It goes: this is all very well, but the AI-native startups already do every one of these things, and we are bolting them on years late. They are coding at speed, automating by default, putting humans in the loop by design rather than by remediation. They have the dividend, and we have the backlog.

Half of that is true, and the true half is worth being precise about, because the precise version is the one that helps.

The AI-native firm's advantage is real and measurable. Stripe sees the actual payment flows of millions of businesses, not survey responses, so it is worth listening to: its 2025 cohort of new companies grew roughly 50% faster than the 2024 cohort, and the number reaching ten million in revenue within three months of launch doubled in a year.<sup>14</sup> That is not hype. That is money moving.

But notice what the advantage actually is. It is not that they learned AI faster than you. It is that they have nothing to unlearn. No legacy process to unpick.

No shadow AI to surface, because it was never in shadow. No diffuse ownership to fix, because ownership was clear from the first week. No culture to make safe after the fact, because it started small enough to be safe. They did not retrofit the disciplines in this guide. They were born running them. Their edge is the absence of a transformation tax, not the presence of a secret.

Which means your real problem is not learning. It is unlearning.

The binding constraint for an incumbent is rarely the technology and almost always the entrenched process, structure and habit that taxes every move. That reframes matters, because unlearning is something you can actually plan and lead. "Be a startup" is not.

And here is the part that the startup envy misses. The thing they lack is the thing you would never give up.

The AI-native firm has no transformation to manage because it has almost nothing to manage yet.

- No distribution.
- No proprietary data has been built up over the years.
- No customer base that trusts the brand.
- No regulatory standing.
- No balance sheet.

The moment it scales, it starts accreting exactly the legacy it was smug about, and usually faster and messier than you did, because speed without the disciplines installed just builds next year's operational mess sooner.

The median AI-native company is not a lean rocket. Retention data from 2025 suggests many of them churn customers at a high rate, holding well under half the revenue that a healthy software business retains.<sup>15</sup> The headline examples, the eleven-person firm with enormous revenue, are the survivors you hear about, not the median you do not.

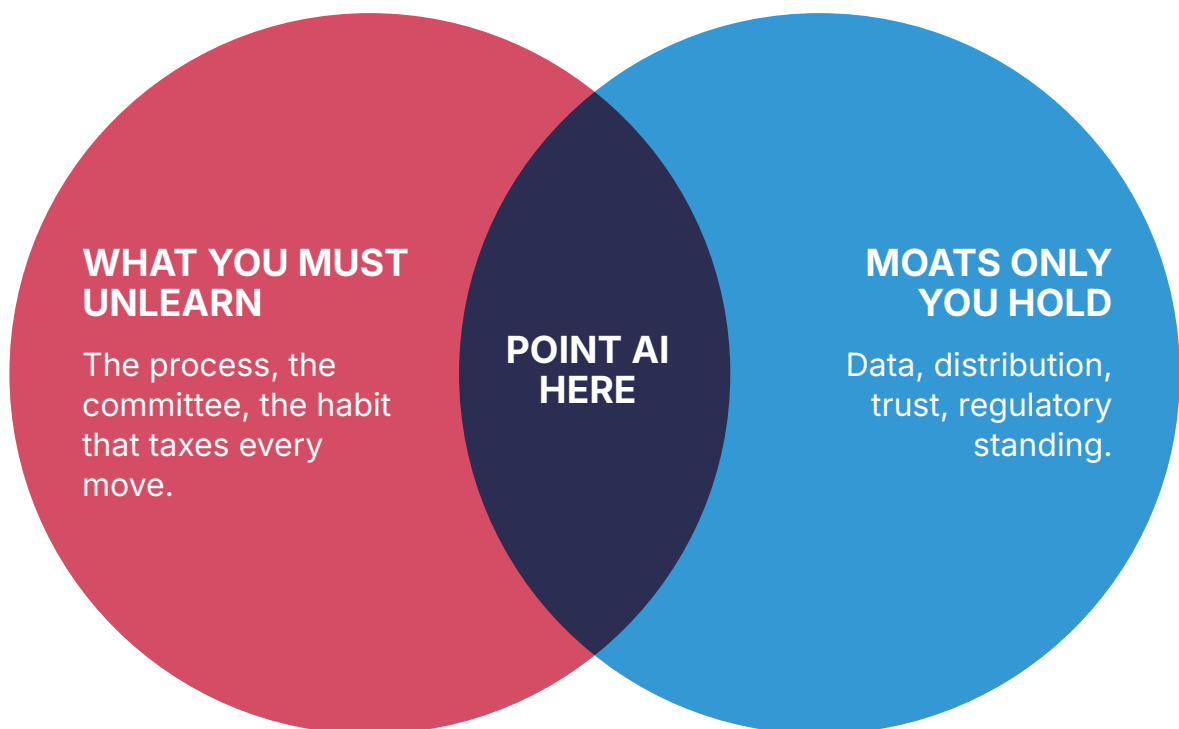
Even the AI-forward incumbents that automated the hardest have learned this the expensive way. Klarna replaced hundreds of service agents with an AI assistant, celebrated the cost savings, and then publicly began rehiring humans when quality and brand suffered, its chief executive conceding that cost had become too dominant a measure and that customers must always be able to reach a person.<sup>16</sup>

Automation without a designed human-in-the-loop is not a shortcut. It is a transformation problem deferred.

So the planning move is not to envy the startup. It is to take the two things you have that it does not, and put them to work together. Make a list of what you must unlearn, the processes, the committees, the habits that tax every AI effort. Make a second list of the moats only you hold: the data, the distribution, the trust, the regulatory position.

\Then point AI at the intersection: the place where removing your own drag lets you exploit an asset a startup cannot fast-follow. That intersection is where an incumbent's capability dividend is largest, and it is invisible to anyone without your assets. The startup is the proof of the thesis by inversion. It has the dividend because it built the disciplines before it built the legacy.

Your job is to build the same disciplines on top of assets it would trade almost anything to own.



# PART SIX

## People Do What *Gets Rewarded.*

Every discipline above quietly depends on one thing, and it is the thing no tool can install.

People only surface their real AI use, the shadow workflows, the weekend automations, the experiments that half-worked, in an environment safe enough to tell the truth. Amy Edmondson's work on psychological safety is not a soft add-on here.

It is the load-bearing wall, and the 2025 research linking AI adoption to falling psychological safety makes it concrete rather than aspirational.<sup>1</sup>

Edmondson herself, writing in early 2026, argues that AI integration has to be led as a team-development effort, not a technology upgrade, precisely because AI errors create the kind of ambiguity that erodes trust.<sup>17</sup>

Run your AI audit as a disciplinary exercise, and the self-starters go dark, taking the most valuable source material in the organisation with them. Run it as a talent-identification exercise, and they bring it into the light, where it can be paved into a road for everyone.

At ZOKRI, we treat this as a threat-and-reward problem, not a communications one. David Rock's SCARF model describes five things the brain reacts to as if they were physical safety threats: status, certainty, autonomy, relatedness, and fairness.<sup>18</sup>

The fear-led AI playbook trips every one of them. Mandate the tool, and you remove autonomy. Hint that it might replace people, and you threaten status and certainty. Run the audit as a hunt, and you break fairness and trust. The workforce then does exactly what the neuroscience predicts. It moves away.

## SCARF: EVERY AI MOVE IS A THREAT OR A REWARD

	<b>THE FEAR-LED PLAY</b> They move away	<b>THE DISCIPLINE</b> They move toward
STATUS	<i>"AI might replace you"</i>	<i>Builders surfaced as talent</i>
CERTAINTY	<i>Tools change weekly, no plan</i>	<i>A named capability to aim at</i>
AUTONOMY	<i>Mandated tool, policed use</i>	<i>Guardrails baked into the work</i>
RELATEDNESS	<i>Us vs. Them, audit as a hunt</i>	<i>A shared road everyone drives</i>
FAIRNESS	<i>Shifting goalposts, no owner</i>	<i>One outcome, one honest owner</i>

Read the six disciplines back through that lens and they stop being six tactics.

They are six moves from threat to reward. Naming the capability restores certainty. Pointing it at an outcome makes the goalposts fair instead of shifting.

One accountable owner replaces the committee that diffused everyone's fairness and status. Governance in the workflow removes the autonomy threat of being constantly policed.

A learning loop turns failure from a status risk into the expected next data point. And surfacing builders as talent hands back status directly. This is what change management has to be now, because the change is no longer occasional. It is the weather. The organisations that keep their people in approach rather than avoidance are the ones whose capability actually compounds.

What you reward is what compounds. Reward completion rates, and you get theatre. A fluent, compliant, productive-looking organisation that has changed

nothing. Reward shared, scaled, measured workflows, and you get a builder culture, where the question stops being “is AI something built for me” and becomes “AI is something I build.”

That shift, from passive recipient to active builder, is the whole game. It is also exactly the shift from an organisation that executes strategy to one that merely documents it.

### **The Sixth Discipline.**

Reward the behaviour you want to compound. Truth-telling over compliance theatre. Building over completing. Outcomes over activity. Culture is not the soft part. It is the part that decides whether everything else works.

## **Pulling It *Together***

Strategy names the capabilities worth building, because the tool was never the advantage. Capabilities get pointed at outcomes, because a capability you cannot measure is a hobby.

Outcomes need owners and structure, because diffused accountability is no accountability. Structure has to live in the workflow, because a governance PDF governs nothing.

Workflow has to feed a learning loop, because the frontier moves and a static capability decays. And the loop only runs if the culture is safe enough for the truth that feeds it.

There is now a single number that captures the whole argument. Microsoft's 2026 research found that organisational factors, culture, manager support, and the way work is structured account for more than twice the AI impact of individual skill or effort.<sup>12</sup>

Treat that figure as what it is, a strong signal from a large survey rather than a precise law, and it still lands in the same place that MIT and BCG independently arrived at from different directions. The variable was never the people's talent or the model's power. It was the organisation around both.

None of this is an AI problem. It is the strategy execution problem you already have, now with a larger budget and a faster clock. The organisations that win the next eighteen months will not be the ones with the most models. They will be the ones who already knew how to turn capability into advantage, and simply pointed that machine at AI.

That machine is the discipline of connecting strategy to capability to outcome, and running the loop until it compounds. That is the work. It always was.

## **Be Honest About *Where You Are***

Before the three moves, one honest diagnostic. Most leaders assume they are further along than they are, because adoption feels like progress. Answer these as they are, not as you would like them to be.

Can you name, in one sentence, the distinctive capability your AI spend is meant to compound? If the answer is a tool rather than a capability, you are in Part One.

Could you tell your board which AI effort moved which number last quarter? If the honest answer is completion rates and licence counts, you are in Part Two.

Is there one named person, with a budget, accountable for AI outcomes? Or is it a committee? If it is a committee, you are in Part Three.

Does your AI policy change what anyone actually does on a Monday morning? If it lives in a folder, you are in Part Four.

When a self-starter finds something that works, does it become everyone's standard within a month? If it stays on their laptop, you are in Part Five.

What would you have to unlearn for any of this to move, and which of your moats is AI actually pointed at? If you cannot answer either, that is the unlearning question, and it is where most incumbents are quietly stuck.

Would your best builders show you their real, unsanctioned workflows without fear? If not, you are in Part Six, and Part Six is upstream of all the others.

Wherever the first no appears, that is where your work starts. Not the next model. That one. And every no is not only a gap in your advantage. It is a place your people are quietly absorbing the cost while you decide what to do. The work below closes both at once.

## Three Moves *This Quarter*

**Name the capabilities, not the tools.** Write down the two or three things you do that rivals cannot, and decide which AI is meant to make dramatically better.

If you cannot name them, that is your first piece of work, and no licence will do it for you.

**Point every AI effort at an outcome with an owner.** One named person, one measurable result, one honest answer to whether the number moved. Kill anything that cannot produce that answer.

Stop counting completions.

**Turn your shadow AI into your platform.** Find the people already building. Surface their work as talent, not transgression. Pave their best workflows into the road everyone else drives on, and start the loop.

**The frontier keeps moving.** The organisations that build the capability to keep pace, rather than the tool collection that cannot, will set the standard that their industries follow.

ZOKRI helps leadership teams turn strategy into measurable execution.  
Same discipline. New frontier.

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